

C++ Insights

How stuff works, Lambdas and more!



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fertig
adjective /'fɛrtɪç/

finished
ready
complete
completed

Motivation

```
MyType i{};  
i++;
```



Motivation

```
MyType i{};  
i.operator++(0);
```



Implicit Conversions

```

1
2 short int max(short int a, short int b)
3 {
4     return (a > b) ? a : b;
5 }
6
7 void Main()
8 {
9     short int          a = 1;
10    unsigned short int b = 65'530;
11
12    printf("max: %d\n", max(a, b));
13 }

```



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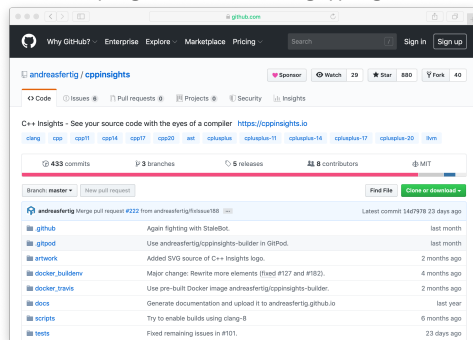
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5

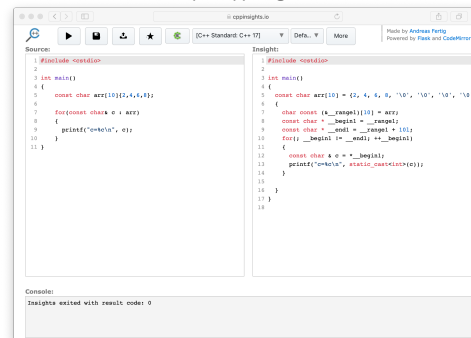
C++ Insights

- Show what is going on.
- Make invisible things visible to assist in teaching.
- Create valid code.
- Create code that compiles.
- *Of course, it is open-source.*

<https://github.com/andreasfertig/cppinsights/>



<https://cppinsights.io>



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6



A word about limitations

- C++ Insights is a Clang based tool.
- The official builds use the latest release version of Clang.
 - Hence, not all the newest interesting features are available.
- It uses the Clang AST which shows no optimizations.
 - Hence, tuning with `-O n` does not change anything in C++ Insights.
- Not *all* statements are currently matched.



A word about limitations: Templates

- Creating code that compiles from templates is hard.
- To make it a bit easier for me there is a `#ifdef INSIGHTS_USE_TEMPLATE` to have the code, but inactive.

```
1 template<typename T>
2 void Func()
3 {}
4
5 class Demo
6 {
7 };
8
9 int main()
10 {
11     Func<Demo>();
12 }
```



What is an AST

```
'-FunctionDecl 0x106ee15a8 <astExample0/astExample0.cpp:3:1, line:6:1> line:3:5 main 'int ()'
'-CompoundStmt 0x106ee3ed8 <line:4:1, line:6:1>
'-CXXOperatorCallExpr 0x106ee3ea0 <line:5:3, col:16> 'basic_ostream<char, std::__1::char_traits<char> >': 'std::__1::/
  basic_ostream<char>' lvalue adl
|-ImplicitCastExpr 0x106ee3e88 <col:13> 'basic_ostream<char, std::__1::char_traits<char> > &(*) (basic_ostream<char, /
  std::__1::char_traits<char> > &, const char *)' <FunctionToPointerDecay>
| '-DeclRefExpr 0x106ee3df0 <col:13> 'basic_ostream<char, std::__1::char_traits<char> > &(basic_ostream<char, std::__1:
  __1::char_traits<char> > &, const char *)' lvalue Function 0x106ee2800 'operator<<' 'basic_ostream<char, std/
  __1::char_traits<char> > &(basic_ostream<char, std::__1::char_traits<char> > &, const char *)'
|-DeclRefExpr 0x106ee1698 <col:3, col:8> 'std::__1::ostream': 'std::__1::basic_ostream<char>' lvalue Var 0x106ee0fb8/
  'cout' 'std::__1::ostream': 'std::__1::basic_ostream<char>'
'-ImplicitCastExpr 0x106ee3dd8 <col:16> 'const char *' <ArrayToPointerDecay>
'-StringLiteral 0x106ee16c8 <col:16> 'const char [13]' lvalue "Hello, C++!\n"
```



What is an AST

```
1 #include <iostream>
2
3 int main()
4 {
5     std::cout << "Hello, C++!\n";
6 }
```



Default Parameter

- How does a default parameter take effect?

```
1 void Func(int x = 23) {}
2
3 int main()
4 {
5     Func();
6 }
```

Initialization

```
1 int main()
2 {
3     char a[5];
4     char b[5]{};
5     char c[5]{0};
6     char d[5]{77};
7 }
```

Default Member Initializer

```
1 class Init {
2 public:
3     Init()
4     : i{9}
5     {}
6
7     int          i{0};
8     std::vector<int> v{2, 3, 4};
9     std::string  s{"Hello"};
10 };
```



Lambda Internals

```
1 int main()
2 {
3     const char hello[]{"Hello, CppEurope!"};
4
5     [&] { printf("%s\n", hello); }();
6 }
```



Generic Lambda

C++14

- Have a call operator which is a operator template with return type auto.
- The auto parameters are template parameters.

```
1 auto l = []( auto v) { return v * 2; };
2
3 auto d = l(2.0);
4 auto i = l(2);
```

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15

Templated Lambdas

C++20

```
1 int main()
2 {
3     auto max = [](auto x, auto y) {
4         return (x > y) ? x : y;
5     };
6
7     max(2, 3);    // ok
8     max(2, 3.0); // not wanted
9 }
```

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16



Templated Lambdas

C++20

```

1 int main()
2 {
3     auto max = []<typename T>(T x, T y)
4     {
5         return (x > y) ? x : y;
6     };
7
8     max(2, 3); // ok
9     // max(2, 3.0); // does not compile anymore
10 }

```

Range-based for statements with temporary

```

1 struct Keeper {
2     std::vector<int> data{2, 3, 4};
3
4     auto& items() { return data; }
5 };
6
7 Keeper get()
8 {
9     return {};
10 }
11
12 int main()
13 {
14     for(auto& item : get().items()) { std::cout << item << '\n'; }
15 }

```

Range-based for statements with initializer

C++20

```

1 struct Keeper {
2     std::vector<int> data{2, 3, 4};
3
4     auto& items() { return data; }
5 };
6
7 Keeper get()
8 {
9     return {};
10 }
11
12 int main()
13 {
14     for(auto&& items = get();
15         auto& item : items.items()) {
16         std::cout << item << '\n';
17     }
18 }

```

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19

Support the project

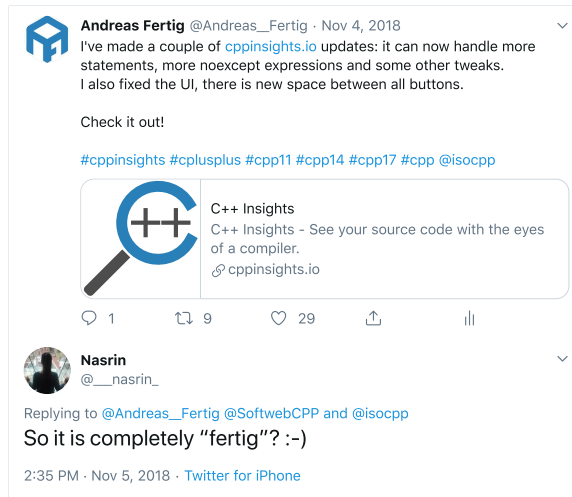
<https://github.com/andreasfertig/cppinsights><https://www.patreon.com/cppinsights><https://shop.spreadshirt.de/cppinsights>Andreas Fertig
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20




So it is completely fertig?



Andreas Fertig @Andreas_Fertig · Nov 4, 2018
I've made a couple of cppinsights.io updates: it can now handle more statements, more noexcept expressions and some other tweaks. I also fixed the UI, there is new space between all buttons.

Check it out!

[#cppinsights](#) [#cplusplus](#) [#cpp11](#) [#cpp14](#) [#cpp17](#) [#cpp](#) [@isocpp](#)



C++ Insights
C++ Insights - See your source code with the eyes of a compiler.
cppinsights.io

1 9 29

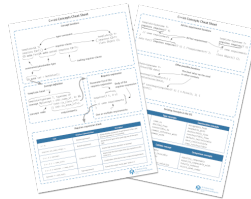
Nasrin @__nasrin_
Replying to @Andreas_Fertig @SoftwebCPP and @isocpp
So it is completely "fertig"? :-)
2:35 PM · Nov 5, 2018 · Twitter for iPhone

Source: [1]

}

I am Fertig.

C++20 Concepts Cheat Sheet



andreasfertig.info/newsletter/

Used Compilers & Typography

Used Compilers

- **Compilers used to compile (most of) the examples.**
 - g++ 10.2.0
 - clang version 10.0.0 (<https://github.com/llvm/llvm-project.git> d32170dbd5bod54436537b6b75beaf44324e0c28)

Typography

- **Main font:**
 - Camingo Dos Pro by Jan Fromm (<https://janfromm.de/>)
- **Code font:**
 - CamingoCode by Jan Fromm licensed under Creative Commons CC BY-ND, Version 3.0 <http://creativecommons.org/licenses/by-nd/3.0/>



References

[1] ___NASRIN_, "So it is completely "fertig"? :-)". <https://twitter.com/shelsLearningg/status/1059439178499452929>

Images:

25: Franziska Panter



Upcoming Events

Talks

- *C++20 Templates - The next level: Concepts and more*, ACCU, March 13

Training Classes

- *C++ Clean Code - Best Practices für Programmierer*, golem Akademie, March 08 - 12
- *C++20: Five Features in Five Weeks*, Andreas Fertig, March 30 - April 27
- *Programming with C++11 to C++17*, Andreas Fertig, April 12 - 16
- *C++1x für eingebettete Systeme, QA Systems*, October 14 - 15

For my upcoming talks you can check <https://andreasfertig.info/talks/>.

For my courses you can check <https://andreasfertig.info/courses/>.

Like to always be informed? Subscribe to my newsletter: <https://andreasfertig.info/newsletter/>.



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25

About Andreas Fertig



Photo: Kristijan Matic www.kristijanmatic.de

Andreas Fertig is the CEO of Unique Code GmbH, which offers training and consulting for C++ specialized in embedded systems. He worked for Philips Medizin Systeme GmbH for ten years as a C++ software developer and architect focusing on embedded systems.

Andreas is involved in the C++ standardization committee. He is a regular speaker at conferences internationally. Textbooks and articles by Andreas are available in German and English.

His passion for teaching people how C++ works is why he created C++ Insights (<https://cppinsights.io>).



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26

